



# **Mackey Field Procedures**

- You will require the following equipment to set up Half 3 and Half 4 (for each field)
- 6 x posts for marking corner points and half-way
- Field ID banners 3 or 4 and banner stakes
- 3 x benches for (coach/manager/player and referees) Technical Area
- 1 x Technical Area signs (yellow)

#### Also required:

2 x Portable Half Field goals

## Half Field (U10 & U11) Set-Up

## **Set-Up Activities:**

Designated Home Team is to collect Half Field cart from the Storage Room on Richardson Cres. Move it to entrance of technical are between fields 3 and 4.

## 1. Field Corner & Half-Way Posts:

Place 1 post into each field's corner points (4) and then place 1 post 1m back from the sideline at each end of the half-way line (2).

#### 2. Goals

**DO NOT** perform tight manoeuvres - the wheels **do not pivot**, and **ANY excessive force** will bend the wheel's axel. If required perform repeated forward and backward moves (like a 3-point turn).

2 adults min. per goal are required to move these into position:

- Seek Club official to unlock goals. Lock the chain and lock it to the fence.
- Raise the frame off the ground by lifting each (4) wheel's leaver or swing the wheel around. Move the goals using wide turns, to get them into position.
- Align each goal post half-way with their on-field marker and lower the goal onto the ground (lower each (4) levers or swing wheels back).



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#### 3. Field Identification Banner:

Behind each Half Field goal adjacent to the path leading from Club House to Tempe railway station:

- Hammer the field banner stake into the ground (Field 3 is closest to the Club House, Field 4 is closest to Tempe Station)
- Place the appropriate Field ID banner onto the stake

### 4. Set up benches:

For your field set up two benches (one for each team) and 1 bench for the referees. Ensure:

- the locking rings (3) on each bench are slid all the way down the support stay
- the red catch switch is set to lock

### 5. Technical area signage:

Fold *Technical Area - Players, Coaches and Managers ONLY* (yellow) sign so the red writing is facing out.

Place sandwich board at both entrances to the technical area (refer field diagram)

6. Leave Half Field cart adjacent to the Technical Area (closest to pathway)





# **Mackey Field Procedures**

## Half Field (U10 & U11) Pull-Down

Commence Pull-Down activities after last game — irrespective if it ends at different time to the other Half Field game.

#### 1. Pull-Down Activities:

Place into the Full Field cart:

- Field posts Collect all corner and half-way flags (6)
- **Field Identification Banner** Collect field ID banner (1) and separate from banner stake. Do not pull the banner apart.
- Technical Area Sign Collect board and fold the sign over so the red writing side faces inwards (yellow back faces outwards)

#### 2. Goals:

**DO NOT** perform tight manoeuvres - the wheels **do not pivot**, and **ANY excessive force** will bend the wheel's axel. If required perform repeated forward and backward moves (like a 3-point turn).

**2** adults min. per goal are required to return these into their stored position by the tall black wire fence adjacent to Richardsons Crescent:

- Ensure each (4) wheel's leaver is raised so the goal's frame is off the ground.
- Move using wide turns, wheel the goals to their storage area

### 3. Garbage Bins

Collect all rubbish and return garbage bin to fence under Canteen awning

#### 4. Return Half Field Cart

Confirm with the other *Half Field Pull-Down* team who will return Half Field cart to Club House