



Mackey Field Procedures

- **You will require the following equipment to set up Mackey 1 and Mackey 2 (for each field)**
- 6 x posts for corner points and half-way line marking
- Field ID banners 1 and 2
- 3 x benches for (coach/manager & player) Technical Area (Field 2 ONLY), 1 bench for Referees to be placed between the two silver benches (Field 1 ONLY)
- 1 x Players, Coaches and Managers ONLY board
- 30 x field boundary stakes (5 for Rope 1, 18 for Rope 2 and 7 for rope 3)
- Boundary Ropes:
 - a. Mackey 1 - No. 1 loose rope & No. 2 reel
 - b. Mackey 2 - No. 3 reel

Mackey 1 Full Field Set-Up

Set-Up Activities:

Collect Full field cart from the storage room on Richardson Cres. Move it to between Field 1 & 2.

1. Field Corner & Half-Way Posts:

Place 1 post into each field's corner points (4) and then place 1 post 1m back from the sideline at each end of the half-way line (2).

2. Goals


DO NOT perform tight manoeuvres - the wheels **do not pivot**, and **ANY excessive force** will bend the wheel's axel. If required perform repeated forward and backward moves (like a 3-point turn).

2 adults min. per goal are required to move these into position:

- Seek Club official to unlock goals. Lock the chain and lock it to the fence.
- Raise each (4) wheel's leaver (so frame is off the ground) and move the goals using wide turns, to get them onto the field.



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- Align each goal post half-way with their on-field marker and make sure that the wheel leavers are lowered so the frame is touching the ground. 

Mackey 1 Full Field Set-Up continued:

3. Rope set-up:

Set up Rope-1 (loose):

- Collect 5 white capped boundary stakes and follow the map's location placing stakes approx. 4m apart.
- Tie orange rope approx. 1m high at the anchor point and pull rope through the stake eyelets.
- At the endpoint, tighten any rope slack and tie off the rope.

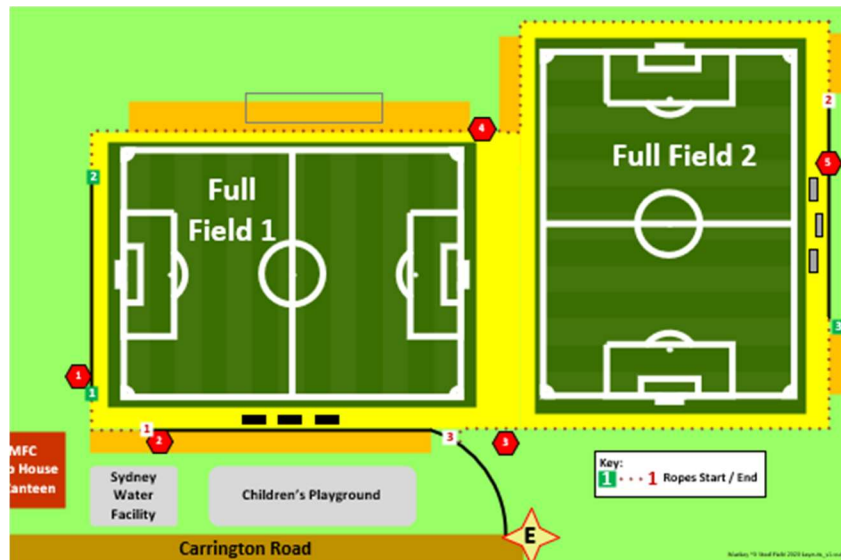
Set up Rope-3 (reel):

- Collect 7 white capped stakes and follow the map's location placing stakes approx. 4m apart (i.e. 12 – 14 steps).
- 2 stakes are needed at a corner/turning point
- Place Rope-3's base stand by the black wire fence and pull rope through the stake eyelets, then secure the rope at the endpoint.



Mackey Field Procedures

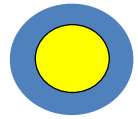
- At the start point, tighten any rope slack, and tie off the rope 1m above the ground to the black wire fence.



4. Field Identification Banner:

Place Mackey 1 Field ID banner adjacent to Rope 1 between the between the corner post and light pole closest to the Clubhouse

5. Leave Full Field cart in the Technical Area



Mackey Field Procedures

Mackey 1 Full Field Pull-Down

Commence Pull-Down activities after last game – irrespective if it ends at different time to that on Mackey Full Field 2

1. Full Field 1 Pull-Down Activities: Place into the Full Field cart:

- **Field posts** - Collect all corner and half-way flags (6)
- **Field Identification Banners** - Collect field ID banner (1) and separate from banner stake. Do not pull the banner apart.
- **White capped stakes** – For Ropes 1 & 2, collect all boundary stakes
- **Technical Area Sign** - Collect board (1)

2. Goals –

DO NOT perform tight manoeuvres - the wheels **do not pivot**, and **ANY excessive force** will bend the wheel's axel. If required perform repeated forward and backward moves (like a 3-point turn).

2 adults min. per goal are required to return these into their stored position:

- Ensure each (4) wheel's lever is raised so the goal's frame is off the ground.
- Move using wide turns, wheel the goals to their storage area against the fence (Cooks River Side) by the Club House (parallel to Richardsons Crescent)
- Chain and lock the goals to the fence

3. Garbage Bins

Collect all rubbish and return garbage bin to fence under Canteen awning

4. Ropes 1 & 2

Untie ropes and:

- Rope 1 – Roll neatly into a coil and tie it off
- Rope 2 – Untie rope and slowly roll back neatly onto rope base. Be mindful to **guide the rope** onto the reel and not have it jump off the spindle into a knot.

Return ropes to Club House

5. Return Full Field Cart

Confirm with the *Field 2 Pull-Down* team who will return Full Field cart to Club House



Mackey Field Procedures

Mackey 2 Full Field Set-Up

Set-Up Activities:

Locate cart from Club House and take it to Field 2. Unlock & move goals into position.

1. Field Corner & Half-Way Posts:

Place 1 post into each field's corner points (4) and then place 1 post 1m back from the sideline at each end of the half-way line (2).

2. Technical Area:

In the technical area, place 2 benches, one either side of half-way for each team to use. Also add 1 bench for the referees at the halfway line.

3. Field Identification Banner:

Place Mackey 2 Field ID banner adjacent to Rope 3 between the between the corner post and goal closest to the Clubhouse



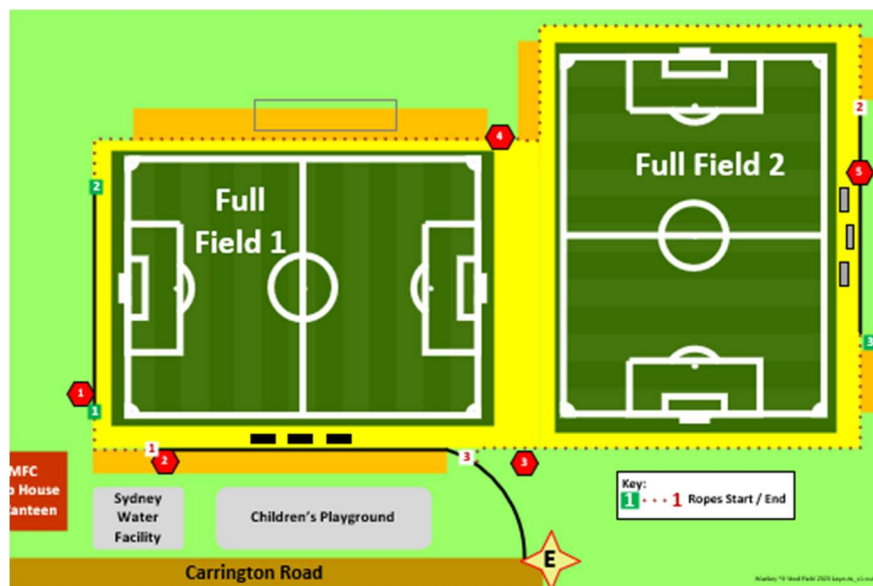
Mackey Field Procedures

Mackey 2 Full Field Set-Up continued:

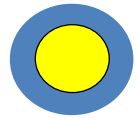
4. Rope set-up:

Set up Rope-2 (reel):

- Collect 18 white capped stakes and follow the map's location placing stakes approx. 4m apart (i.e. 12-14 steps).
- 2 stakes are needed at a corner/turning point
- Place Rope-2's base stand at the start point and pull rope through the stake eyelets and secure the rope at the endpoint at the Cook's River fence.
- Tighten any rope slack at the start point and tie off the rope.



5. Leave Full Field cart in the Technical Area



Mackey Field Procedures

Mackey 2 Full Field Pull-Down

Commence Pull-Down activities after last game – irrespective if it ends at different time to that on Mackey Full Field 2

1. Full Field 2 Pull-Down Activities: Place into the Full Field cart:

- **Field Flags** - Collect all field flags (6)
- **Field Identification Banner** - Collect field ID banner (1) and separate from banner stake. Do not pull the banner apart.
- **Benches** – Collect and fold all seats (3)
- **White capped stakes** – For Rope 3, collect all boundary stakes

2. Goals –

DO NOT perform tight manoeuvres - the wheels **do not pivot**, and **ANY excessive force** will bend the wheel's axel. If required perform repeated forward and backward moves (like a 3-point turn).

2 adults min. per goal are required to return these into their stored position:

- Ensure each (4) wheel's lever is raised so the goal's frame is off the ground.
- Move using wide turns, wheel the goals to their storage area against the fence by the Cooks River drainage area
- Chain and lock the goals to the wire fence

3. Garbage Bin

Pick up all rubbish and place into garbage bin.

Return garbage bin to fence under Canteen awning

4. Rope 3

- Untie rope and **carefully** roll back neatly onto rope base. Be mindful to guide the rope onto the reel and not have it jump off the spindle into a knot.
- Return Rope Reel to Club House

5. Return Full Field Cart

Confirm with the *Field 1 Pull-Down* team who will return Full Field cart to Club House